

 move-over	 hold or lift an item	 roll	 have a moving race	 balance a ball
 design a sport kit	 play	 perform sensory circuits	 dribble	 kick an item
 build a tower	 yoga	 play skittles	 create a healthy meal	 build a den
 hide and seek	 stretch	 karate sequence	 balance	 grasp/release an object

How to play:

- Each player chooses a colour; red or yellow.
- Players take turns to choose an activity starting from the bottom row. Once they have completed the activity they mark it off with their colour.
- Players can not choose an activity from the row above until the one beneath has been completed.
- **Adapt** any of the activities to make them more inclusive.
- The first player to get 3 in a row; horizontal, vertical or diagonal is the winner.

